Purpose: The purpose is to fix issues with assertion VPI diagrams.

1. Clarify that vpiIdentifier iterator in the property and sequence declaration shall return the list of arguments in the declaration.
2. Add vpiArgument as an iterator to properties similar to sequences.
3. vpiArgument should be a property_expr for property instances and a sequence_expr for sequence instances (missed in Mantis 1730).
4. In several diagrams vpiDefLineNo is a “str”. This should be an “int”. It affects 36.44, 36.45, 36.46, 36.48.
5. There is overlap in the definition of vpiDefLineNo and vpiDef. Add a note that they are the same for property and sequence declarations.
6. 'block identifier' makes no sense for sequence and property declarations. These are not 'labeled statements'. In diagram 36.43 and 36.46, 'block identifier' should be replaced with 'name'.
7. vpiArgument should only come out of the sequence and property instance where they are defined (definitions are bold), so they should not be shown in the declaration diagrams.
8. It was clarified that you can only control verification statements, which then enables the instances within them. Clarifications were also stated w.r.t. interpretation of start times, pass, and fail of a sequence or property.
9. It was clarified what callbacks apply to sequence and property instances. The callbacks on the property and sequence instances are cbAssertionStart, cbAssertionSuccess and cbAssertionFailure only.
10. bool: vpiIsCoverSequence was added under cover on diagram 36.43 for distinguishing cover property and cover sequence (missed in Mantis 1768).
11. Added a note to the editor to make the Immediate assertion a section of its own instead of being included with the sequence_expr diagrams in 36.47.
12. Added vpiClockedProp to the header file and placed it under vpiClockedSeq. Also deleted vpiActualArgExpr that is defined in the header file, but is not an object in any of the diagrams so should be removed.
13. Added vpiClockedSeq diagram to 36.48.

After review:

14. [DK] Updated the text in 38.3.2 to reflect Mantis1729 as a basis. Also added a space after immediate and made the second word lower case in the text from 1729. Also lower cased the word instance” in “Property instance” and “Sequence instance”
15. Added clarification to cbAssertionStart that A property or sequence instance that is not instantiated in a verification statement will never start.
16. [DK] New diagram on page 5: sequence expr (bottom right) should not have an underscore
17. [DK] * 38.4.2, Page 8.

It is written:
- cbAssertionSuccess. An assertion attempt reaches a success state. For property or sequence instances, success is a match.
- cbAssertionFailure. An assertion attempt fails to reach a success state. For property or sequence instances, failure is no match.
The second sentence is ambiguous: does cbAssertionFailure relate to each time point where the sequence does not match or to the time point where it is detected that the sequence cannot be matched? I think that the latter is correct. Also it is better to talk about the success state of a property instead of the match.

I would formulate it as:
- cbAssertionSuccess. An assertion attempt or a property instance reaches a success state. For sequence instances, success is a match.
- cbAssertionFailure. An assertion attempt or a property fails to reach a success state, or sequence instance fails to match.

18. [DK] Updated 36.47 to remove the top sequence expr and re-position sequence declaration so the diagram looks like property inst.

SV-CC review comments incorporated

SV-CC review comments:
1. [JV] Per Jim’s discussion, the notes for each callback were replaced with a paragraph at the end that states what is possible.
2. variables was moved from property spec to property declaration, which is consistent with the BNF and examples in the text.
3. vpiDefFile and vpiDefLineNo were deleted from property declaration and sequence declaration and the note added: vpiDefFile and vpiDefLineNo are deprecated because they are the same as vpiLineNo and vpiFile
4. The issues of a) not being able to access properties and sequences that are not instantiated and b) not being able to determine the scope in which they are defined was fixed. Specifically, property declaration and sequence declaration was added to the 36.11 scope diagram and to the clocking block diagram. In the process, it was also noticed that the clocking block diagram should not have had concurrent assertion so that was removed (you can declare properties and sequences in clocking blocks but not assert them).
REPLACE in 36.11 Scope (note to editor: only affected parts are shown)

WITH

REPLACE in 36.41 Clocking Block (note to editor: only affected parts are shown)

WITH
REPLACE in 36.43 Concurrent Assertions (note to editor: only the part that changes is shown)

WITH
Details:
1) The vpiIdentifier iterator shall return the property declaration arguments in the order that the formals for the property are declared.
2) vpiDefFile and vpiDefLineNo are deprecated because they are the same as vpiLineNo and vpiFile.
REPLACE in 36.45 Property specification

WITH

property spec -> definition location
str: vpiDefFile
str: vpiDefLineNo

int: vpiDefLineNo

expr

vpiClockingEvent

expr

vpiDisableCondition

variables
IN 36.46 Sequence declaration REPLACE

Details:
1) The vpiArgument iterator shall return the sequence instance arguments in the order that the formals for the sequence are declared, so that the correspondence between each argument and its respective formal can be made. If a formal has a default value, that value shall appear as the argument should the instantiation not provide a value for that argument.

WITH

1) The vpiArgument iterator shall return the sequence instance arguments in the order that the formals for the sequence are declared, so that the correspondence between each argument and its respective formal can be made. If a formal has a default value, that value shall appear as the argument should the instantiation not provide a value for that argument.

2) vpiDefFile and vpiDefLineNo are deprecated because they are the same as vpiLineNo and vpiFile.

1) The vpiArgument iterator shall return the sequence instance arguments in the order that the formals for the sequence are declared, so that the correspondence between each argument and its respective formal can be made. If a formal has a default value, that value shall appear as the argument should the instantiation not provide a value for that argument.

1) The vpiIdentifier iterator shall return the sequence declaration arguments in the order that the formals for the sequence are declared.

2) vpiDefFile and vpiDefLineNo are deprecated because they are the same as vpiLineNo and vpiFile.
Details:
1) The **vpiArgument** iterator shall return the sequence instance arguments in the order that the formals for the sequence are declared, so that the correspondence between each argument and its respective formal can be made. If a formal has a default value, that value shall appear as the argument should the instantiation not provide a value for that argument.

**Move from “36.47 Sequence expression” the immediate assert definition** to a new section titled “Immediate Assertions” that follows 36.48. The notes in 36.47 still remain only in 36.47 – they do not get copied. Note that immediate assume and immediate cover from Mantis 1729 will also reside in this new section. Re-number subsequent sections accordingly.
Details:
1) The vpiArgument iterator shall return the property instance arguments in the order that the formals for the property are declared, so that the correspondence between each argument and its respective formal can be made. If a formal has a default value, that value shall appear as the argument should the instantiation not provide a value for that argument.
38.3.2 Obtaining static assertion information
The following information about an assertion is considered to be static:
— Assertion name
— Instance in which the assertion occurs
— Module definition containing the assertion
— Assertion type
  — Sequence
  — Assert
  — Assume
  — Cover
  — Property
  — ImmediateAssert
  — ImmediateAssume
  — ImmediateCover

In 38.4.2 REPLACE
where reason is any of the following.
— cbAssertionStart. An assertion attempt has started. For most assertions, one attempt starts each and every clock tick.
— cbAssertionSuccess. An assertion attempt reaches a success state.
— cbAssertionFailure. An assertion attempt fails to reach a success state.
— cbAssertionStepSuccess. Progress one step an attempt. By default, step callbacks are not enabled on any assertions; they are enabled on a per-assertion/per-attempt basis (see 38.5.2), rather than on a per-assertion basis.
— cbAssertionStepFailure. Fail to progress by one step along an attempt. By default, step callbacks are not enabled on any assertions; they are enabled on a per-assertion/per-attempt basis (see 38.5.2), rather than on a per-assertion basis.
— cbAssertionDisable. The assertion is disabled (e.g., as a result of a control action).
— cbAssertionEnable. The assertion is enabled.
— cbAssertionReset. The assertion is reset.
— cbAssertionKill. An attempt is killed (e.g., as a result of a control action).
— cbAssertionDisablePassAction. The pass action is disabled for vacuous and nonvacuous success for the assertion (e.g., as a result of control action).
— **cbAssertionEnablePassAction**. The pass action is enabled for vacuous and nonvacuous success for the assertion (e.g., as a result of control action).
— **cbAssertionDisableFailAction**. The fail action is disabled for the assertion (e.g., as a result of control action).
— **cbAssertionDisableVacuousAction**. The pass action is disabled for vacuous success of the assertion (e.g., as a result of control action).
— **cbAssertionEnableNonvacuousAction**. The pass action is enabled for nonvacuous success of the assertion (e.g., as a result of control action).

These callbacks are specific to a given assertion; placing such a callback on one assertion does not cause the callback to trigger on an event occurring on a different assertion. If the callback is successfully placed, a handle to the callback is returned. This handle can be used to remove the callback via `vpi_remove_cb()`. If there were errors on placing the callback, a `NULL` handle is returned. As with all other calls, invoking this function with invalid arguments has unpredictable effects.

**WITH**

— **cbAssertionStart**. An assertion attempt has started. For most assertions, one attempt starts each and every clock tick. For property and sequence instances the start is the start of evaluation of the property or sequence instance. A property or sequence instance that is not instantiated in a verification statement will never start.
— **cbAssertionSuccess**. An assertion attempt or property instance reaches a success state. For sequence instances, success is a match.
— **cbAssertionFailure**. An assertion attempt or property fails to reach a success state or a sequence instance fails to match.
— **cbAssertionStepSuccess**. Progress one step along an attempt. A step is defined as progress along the flattened assertion (e.g., rewriting algorithm defined in [Note to Editor --- insert reference to the new section in F.3.1 titled “Rewriting sequence and property instances”]). By default, step callbacks are not enabled on any assertions; they are enabled on a per-assertion/per-attempt basis (see 38.5.2), rather than on a per-assertion basis.
— **cbAssertionStepFailure**. Fail to progress by one step along an attempt. A step is defined as progress along the flattened assertion (e.g., rewriting algorithm defined in [Note to Editor --- insert reference to the new section in F.3.1 titled “Rewriting sequence and property instances”]. By default, step callbacks are not enabled on any assertions; they are enabled on a per-assertion/per-attempt basis (see 38.5.2), rather than on a per-assertion basis.
— **cbAssertionDisable**. The assertion is disabled (e.g., as a result of a control action).
— **cbAssertionEnable**. The assertion is enabled.
— **cbAssertionReset**. The assertion is reset.
— **cbAssertionKill**. An attempt is killed (e.g., as a result of a control action).
— **cbAssertionDisablePassAction**. The pass action is disabled for vacuous and nonvacuous success for the assertion (e.g., as a result of control action).
— **cbAssertionEnablePassAction**. The pass action is enabled for vacuous and nonvacuous success for the assertion (e.g., as a result of control action).
— **cbAssertionDisableFailAction**. The fail action is disabled for the assertion (e.g., as a result of control action).
— **cbAssertionDisableVacuousAction**. The pass action is disabled for vacuous success of the assertion (e.g., as a result of control action).
— **cbAssertionEnableNonvacuousAction**. The pass action is enabled for nonvacuous success of the assertion (e.g., as a result of control action).

Each of these callbacks may be registered on any concurrent or immediate assertion. The `cbAssertionStart`, `cbAssertionSuccess`, and `cbAssertionFailure` callbacks may also be registered on a sequence instance or a property instance.

These callbacks are specific to a given assertion; placing such a callback on one assertion does not cause the callback to trigger on an event occurring on a different assertion. If the callback is successfully placed,
a handle to the callback is returned. This handle can be used to remove the callback via `vpi_remove_cb()`. If there were errors on placing the callback, a NULL handle is returned. As with all other calls, invoking this function with invalid arguments has unpredictable effects.

### 38.5.2 Assertion control
To obtain assertion control information, use `vpi_control()` with one of the operators in this subclause.

**WITH:**

### 38.5.2 Assertion control
To obtain assertion control information for verification statements (e.g. `assume`, `assert`, `cover`), use `vpi_control()` with one of the operators in this subclause. Only verification statement handles are valid here, not sequence or property instances.

**REPLACE** On page 1126 of N.2 Source code (for `sv_vpi_user.h`)

```
...  
#define vpiMethod 645  
#define vpiIsClockInferred 649  
...  
WITH:

...  
#define vpiMethod 645  
#define vpiIsClockInferred 649  
#define vpiIsCoverSequence [Editor to fill in]  
...  
```

**Also REPLACE** On page 1124 of Annex N.2 Source code for object types (for `sv_vpi_user.h`)

```
...  
#define vpiMulticlockSequenceExpr 658  
#define vpiClockedSeq 659  
#define vpiPropertyInst 660  
#define vpiSequenceDecl 661  
#define vpiActualArgExpr 663  
#define vpiSequenceInst 664  
...  
WITH:

...  
#define vpiMulticlockSequenceExpr 658  
#define vpiClockedSeq 659  
#define vpiClockedProp [Editor to fill in]  
#define vpiPropertyInst 660  
#define vpiSequenceDecl 661  
#define vpiActualArgExpr 663  
#define vpiSequenceInst 664  
```