

Boolean implication and equivalence - Changes are relative to P1800-2008 Draft 4

Two new Boolean operators implication \rightarrow and equivalence \leftrightarrow are introduced. The operators can be used in any expressions. In fact, in constraints the operator \rightarrow already exists with the same meaning as the one to be introduced.

Syntax 11-7—Operator syntax (excerpt from Annex A)

Replace

```
binary_operator ::=
    + | - | * | / | % | == | != | === | !== | ===? | !==? | && | || | **
    | < | <= | > | >= | & | | | ^ | ^~ | ~^ | >> | << | >>> | <<<
```

With

```
binary_operator ::=
    + | - | * | / | % | == | != | === | !== | ===? | !==? | && | || | **
    | < | <= | > | >= | & | | | ^ | ^~ | ~^ | >> | << | >>> | <<<
    | -> | <->
```

Table 11-1: Operators and data types

Replace - note that Mantis 1035 deleted "other", striken through here

&&	other binary logical operators	integral, real, shortreal
----	---	---------------------------------

With

&& -> <->	other binary logical operators	integral, real, shortreal
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Table 11-2—Legal operators for use in real expressions

Replace - note that Mantis 1035 deletes this table so this change is not needed

~~+ && | |~~ ~~logical operators~~

With

~~+ && | |~~ ~~logical operators~~

Table 11-4—Operator precedence and associativity

Replace

<code>() [] :: .</code>	left
<code>+ - ! ~ & ~& ~ ^ ~^ ^~ ++ -- (unary)</code>	left
<code>**</code>	left
<code>* / %</code>	left
<code>+ - (binary)</code>	left
<code><< >> <<< >>></code>	left
<code>< <= > >= inside dist</code>	left
<code>== != === !== ==? !=?</code>	left
<code>& (binary)</code>	left
<code>^ ~^ ^~ (binary)</code>	left
<code> (binary)</code>	left
<code>&&</code>	left
<code> </code>	left
<code>?: (conditional operator)</code>	right
<code>-></code>	right
<code>= += -= *= /= %= &= ^= =</code>	none
<code><<= >>= <<<= >>>= := :/ <=</code>	
<code>{ } { }</code>	concatenation

With

<code>() [] :: .</code>	left
<code>+ - ! ~ & ~& ~ ^ ~^ ^~ ++ -- (unary)</code>	left
<code>**</code>	left
<code>* / %</code>	left
<code>+ - (binary)</code>	left
<code><< >> <<< >>></code>	left
<code>< <= > >= inside dist</code>	left
<code>== != === !== ==? !=?</code>	left
<code>& (binary)</code>	left
<code>^ ~^ ^~ (binary)</code>	left
<code> (binary)</code>	left
<code>&&</code>	left
<code> </code>	left
<code>?: (conditional operator)</code>	right
<code>-> <-></code>	right
<code>= += -= *= /= %= &= ^= =</code>	none
<code><<= >>= <<<= >>>= := :/ <=</code>	
<code>{ } { }</code>	concatenation

11.4.7 Logical operators

Replace

The operators *logical and* (`&&`) and *logical or* (`||`) are logical connectives. The result of the evaluation of a logical comparison shall be 1 (defined as true), 0 (defined as false), or, if the result is ambiguous, the unknown value (`x`). The precedence of `&&` is greater than that of `||`, and both are lower than relational and equality operators.

A third logical operator is the unary *logical negation* operator (`!`). The negation operator converts a nonzero or true operand into 0 and a zero or false operand into 1. An ambiguous truth value remains as `x`.

With

The operators *logical and* (&&), ~~and~~ *logical or* (||), *logical implication* (->) and *logical equivalence* (<->) are logical connectives. The result of the evaluation of a logical ~~comparison~~ operation shall be 1 (defined as true), 0 (defined as false), or, if the result is ambiguous, the unknown value (x). The precedence of && is greater than that of ||, and both are lower than relational and equality operators. The precedence of -> and <-> is at the same level, the binding of operands between the two operations is governed by associativity (right), both are lower than other logical operators and the conditional operator.

The logical implication `expression1 -> expression2` is a shorthand for writing `(!expression1 || expression2)`,

and the logical equivalence `expression1 <-> expression2` is a shorthand for writing `((expression1 -> expression2) && (expression2 -> expression1))`.

~~A third logical operator is the unary logical negation operator (!).~~ The unary *logical negation operator* (!) ~~negation operator~~ converts a nonzero or true operand into 0 and a zero or false operand into 1. An ambiguous truth value remains as x.

A.8.6

Replace

binary_operator ::=

+ | - | * | / | % | == | != | === | !== | ===? | !==? | && | || | **
| < | <= | > | >= | & | | | ^ | ^~ | ~^ | >> | << | >>> | <<<

With

binary_operator ::=

+ | - | * | / | % | == | != | === | !== | ===? | !==? | && | || | **
| < | <= | > | >= | & | | | ^ | ^~ | ~^ | >> | << | >>> | <<<
| -> | <->